DM1611 - Graphic Communication



Abdullah, Rayan, and Roger Hèubner. 2006. Pictograms, Icons & Signs: A Guide to Information Graphics. London: Thames & Hudson.

Albers, Josef. 2013a. Interaction of Color. 50th anniversary edition. New Haven, [Connecticut]: Yale University Press.

Albers, Josef. 2013b. Interaction of Color. 50th anniversary edition. New Haven, [Connecticut]: Yale University Press.

Ambrose, Gavin, and Paul Harris. 2011a. Layout. Vol. 02. 2nd ed. Lausanne, Switzerland: AVA Academia.

Ambrose, Gavin, and Paul Harris. 2011b. The Fundamentals of Creative Design. Vol. AVA academia. 2nd ed. Lausanne: AVA Publishing.

Ambrose, Gavin, and Paul Harris. 2011c. The Fundamentals of Typography. 2nd ed. Lausanne: AVA Academia.

Ambrose, Gavin, and Paul Harris. 2012a. Format. Vol. 01. 2nd edition. Lausanne: AVA Academia.

Ambrose, Gavin, and Paul Harris. 2012b. Format. Vol. Basics design. 2nd edition. Lausanne: AVA Academia.

Ambrose, Gavin, and Paul Harris. 2015a. The Layout Book. Second edition. London: Fairchild Books, an imprint of Bloomsbury Publishing Plc.

Ambrose, Gavin, and Paul Harris. 2015b. The Layout Book. Vol. Required reading range. Course reader. Second edition. London: Fairchild Books, an imprint of Bloomsbury Publishing Plc.

Anon. 23AD. 'Phlearn Youtube Channel: The Quick Start Guide to Photoshop (Part 1)'.

Anon. n.d.-a. 'Butterick's Practical Typography'. Retrieved (http://practicaltypography.com/).

Anon. n.d.-b. 'Fonts In Use – Type at Work in the Real World.' Retrieved (https://fontsinuse.com/).

Anon. n.d.-c. 'GF Smith'. Retrieved (https://www.gfsmith.com/).

Anon. n.d.-d. 'Howard Pinsky: Youtube Photoshop Tutorials'.

Anon. n.d.-e. 'Illustrator User Guide'. Retrieved (https://helpx.adobe.com/illustrator/user-guide.html).

Anon. n.d.-f. 'InDesign User Guide'. Retrieved (https://helpx.adobe.com/indesign/user-guide.html).

Anon. n.d.-g. 'InDesign User Guide'. Retrieved (https://helpx.adobe.com/indesign/user-guide.html).

Anon. n.d.-h. 'InDesign User Guide'. Retrieved (https://helpx.adobe.com/indesign/user-guide.html).

Anon. n.d.-i. 'InDesignSecrets'. Retrieved (https://indesignsecrets.com/).

Anon. n.d.-j. 'John Berger / Ways of Seeing, Episode 1 (1972) - YouTube'.

Anon. n.d.-k. 'John Berger / Ways of Seeing, Episode 1 (1972) - YouTube'.

Anon. n.d.-l. 'Lectures on Digital Photography by Marc Levoy'. Retrieved (https://sites.google.com/site/marclevoylectures/home).

Anon. n.d.-m. 'Lynda: Online Courses, Classes, Training, Tutorials'.

Anon. n.d.-n. 'Noun Project - Icons for Everything'. Retrieved (https://thenounproject.com/).

Anon. n.d.-o. 'Photoshop User Guide'. Retrieved (https://helpx.adobe.com/photoshop/user-guide.html).

Anon. n.d.-p. 'Spoon Graphics: Photoshop and Illustrator Tutorials'.

Anon. n.d.-q. 'Typewolf'. Retrieved (https://www.typewolf.com/).

Armstrong, Helen. 2009a. Graphic Design Theory: Readings from the Field. 1st ed. New York: Princeton Architectural Press.

Armstrong, Helen. 2009b. Graphic Design Theory: Readings from the Field. 1st ed. New York: Princeton Architectural Press

Armstrong, Helen. 2009c. Graphic Design Theory: Readings from the Field. 1st ed. New York: Princeton Architectural Press.

Berger, John. 2008. Ways of Seeing. London: Penguin.

Bhaskaran, Lakshmi. 2004. Size Matters: Effective Graphic Design for Large Amounts of Information. Hove [U.K.]: RotoVision.

Bierut, Michael, ed. 2002. Looking Closer 4: Critical Writings on Graphic Design. New York: Allworth Press.

Bierut, Michael. 2015a. How to Use Graphic Design to Sell Things, Explain Things, Make Things Look Better, Make People Laugh, Make People Cry, and (Every Once in a While) Change the World. London: Thames & Hudson.

Bierut, Michael. 2015b. How to Use Graphic Design to Sell Things, Explain Things, Make Things Look Better, Make People Laugh, Make People Cry, and (Every Once in a While) Change the World. London: Thames & Hudson.

Bierut, Michael. 2015c. 'How to Use Graphic Design to Sell Things, Explain Things, Make Things Look Better, Make People Laugh, Make People Cry, and (Every Once in a While) Change the World'. Pp. 44–49 in How to use graphic design to sell things, explain things, make things look better, make people laugh, make people cry, and (every once in a while) change the world. London: Thames & Hudson.

Bierut, Michael. 2015d. 'How to Use Graphic Design to Sell Things, Explain Things, Make Things Look Better, Make People Laugh, Make People Cry, and (Every Once in a While) Change the World'. Pp. 100–111 in How to use graphic design to sell things, explain things, make things look better, make people laugh, make people cry, and (every once in a while) change the world. London: Thames & Hudson.

Bierut, Michael. 2015e. How to Use Graphic Design to Sell Things, Explain Things, Make Things Look Better, Make People Laugh, Make People Cry, and (Every Once in a While) Change the World. London: Thames & Hudson.

Bierut, Michael, William Drenttel, and Steven Heller. 2002a. Looking Closer 4: Critical Writings on Graphic Design. New York: Allworth Press.

Bierut, Michael, William Drenttel, and Steven Heller. 2002b. Looking Closer 4: Critical Writings on Graphic Design. New York: Allworth Press.

Bringhurst, Robert. 2012. The Elements of Typographic Style. Fourth edition (version 4.0), Twentieth anniversary edition. Seattle: Hartley & Marks, Publishers.

Brower, Steven. 2016. Inside Art Direction: Interviews and Case Studies. London: Fairchild Books, an imprint of Bloomsbury Publishing Plc.

Cohen, Sandee. 2014a. InDesign CC: 2014 Release for Windows and Macintosh. Vol. Visual quickstart quide. [San Francisco]: Peachpit Press.

Cohen, Sandee. 2014b. InDesign CC: 2014 Release for Windows and Macintosh. [San Francisco]: Peachpit Press.

Cohen, Sandee. 2014c. InDesign CC: 2014 Release for Windows and Macintosh. [San Francisco]: Peachpit Press.

Crow, David. 2010a. Visible Signs: An Introduction to Semiotics in the Visual Arts. 2nd ed. Lausanne: AVA Academia.

Crow, David. 2010b. Visible Signs: An Introduction to Semiotics in the Visual Arts. 2nd ed. Lausanne: AVA Academia.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017a. Graphic Design School: The

Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017b. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017c. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017d. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017e. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017f. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017g. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Dabner, David, Sandra Stewart, and Abbie Vickress. 2017h. Graphic Design School: The Principles and Practice of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Davis, Meredith. 2012. Graphic Design Theory. London: Thames & Hudson.

Duncombe, Stephen and ProQuest (Firm). 2008. Notes from Underground: Zines and the Politics of Alternative Culture. 2nd ed. Bloomington, Ind: Microcosm Pub.

During, Simon. 1993a. 'The Cultural Studies Reader'. Pp. 90–103 in The cultural studies reader. London: Routledge.

During, Simon. 1993b. 'The Cultural Studies Reader'. Pp. 90–103 in The cultural studies reader. London: Routledge.

Elam, Kimberly. 2004. Grid Systems: Principles of Organizing Type. New York: Princeton Architectural Press.

Fletcher, Alan. 2001. The Art of Looking Sideways. London: Phaidon.

Frutiger, Adrian. 1989. Signs and Symbols: Their Design and Meaning. New York: Van Nostrand Reinhold.

Fulleylove, Rebecca. 17AD. '"Imagination Doesn't Compare to Our Real Life Design History": Annie Atkins on the Art of Graphic Design for Film'. Retrieved (https://www.itsnicethat.com/features/annie-atkins-graphic-design-for-film-prop-making-we s-anderson-170817).

Gatter, Mark, and Mark Gatter. 2010. Production for Print. Rev. and expanded ed. London: Laurence King.

Gosling, Emily. 9AD. 'It's Nice That | The Grand Budapest Hotel Graphic Designer on Designing for Wes Anderson'.

Gosling, Emily. 2016. 'BBC Graphic Design Team Reveals Secrets of Working on The Night Manager, with Tom Hiddleston'.

Heller, Steven, and Vâeronique Vienne, eds. 2006. The Education [of] an Art Director. New York: Allworth Press.

Heller, Steven, and Vâeronique Vienne. 2009. Art Direction Explained, at Last! London: Laurence King.

Hollis, Richard. 2012a. About Graphic Design. London: Occasional Papers.

Hollis, Richard. 2012b. About Graphic Design. London: Occasional Papers.

Hollis, Richard. 2012c. About Graphic Design. London: Occasional Papers.

Hyland, Angus, and Steven Bateman. 2011a. Symbol. London: Laurence King.

Hyland, Angus, and Steven Bateman. 2011b. Symbol. London: Laurence King.

Kane, John. 2011. A Type Primer. 2nd ed. London: Laurence King.

Kinross, Robin, and Marie Neurath. 2009. The Transformer: Principles of Making Isotype Charts. London: Hyphen Press.

Klanten, Robert, S. Ehmann, and M. Hèubner. 2009a. Tangible: High Touch Visuals. Berlin: Gestalten.

Klanten, Robert, S. Ehmann, and M. Hèubner. 2009b. Tangible: High Touch Visuals. Berlin: Gestalten.

Klanten, Robert, S. Ehmann, and M. Hèubner. 2009c. Tangible: High Touch Visuals. Berlin: Gestalten.

Klanten, Robert, and Anna Sinofzik. 2012a. High Touch: Tactile Design and Visual Explorations. Berlin: Gestalten.

Klanten, Robert, and Anna Sinofzik. 2012b. High Touch: Tactile Design and Visual Explorations. Berlin: Gestalten.

Landekic, Lola. 2018. 'You're Influenced by Film Title Designer Pablo Ferro and You Probably Don't Even Know It | Eye on Design'.

Lewis, A. W. 1957. Basic Bookbinding. New York, UNITED STATES: Dover Publications.

Lupton, Ellen. 1988a. 'Typotheque: Writing Lessons: Modern Design Theory by Ellen Lupton'. Retrieved

(https://www.typotheque.com/articles/writing_lessons_modern_design_theory).

Lupton, Ellen. 1988b. 'Typotheque: Writing Lessons: Modern Design Theory by Ellen Lupton'. Retrieved

(https://www.typotheque.com/articles/writing lessons modern design theory).

Lupton, Ellen. 2010a. Thinking with Type: A Critical Guide for Designers, Writers, Editors, & Students. 2nd rev. and expanded ed. New York: Princeton Architectural Press.

Lupton, Ellen. 2010b. Thinking with Type: A Critical Guide for Designers, Writers, Editors, & Students. 2nd rev. and expanded ed. New York: Princeton Architectural Press.

Lupton, Ellen. 2010c. Thinking with Type: A Critical Guide for Designers, Writers, Editors, & Students. 2nd rev. and expanded ed. New York: Princeton Architectural Press.

Lupton, Ellen, ed. 2014. Type on Screen: A Guide for Designers, Developers, Writers, and Students. First Edition. New York: Princeton Architectural Press.

Lupton, Ellen. 2017a. Design Is Storytelling. New York, NY: Cooper Hewitt.

Lupton, Ellen. 2017b. Design Is Storytelling. New York, NY: Cooper Hewitt.

Lupton, Ellen, and J. Abbott Miller. 1999a. 'Design Writing Research: Writing on Graphic Design'. Pp. 135–41 in Design writing research: writing on graphic design. London: Phaidon.

Lupton, Ellen, and J. Abbott Miller. 1999b. 'Design Writing Research: Writing on Graphic Design'. Pp. 121–34 in Design writing research: writing on graphic design. London: Phaidon.

Lupton, Ellen, and J. Abbott Miller. 1999c. Design Writing Research: Writing on Graphic Design. London: Phaidon.

Lupton, Ellen, and Jennifer C. Phillips. 2015a. Graphic Design: The New Basics. Second edition, revised and expanded. New York: Princeton Architectural Press.

Lupton, Ellen, and Jennifer C. Phillips. 2015b. Graphic Design: The New Basics. Second edition, revised and expanded. New York: Princeton Architectural Press.

Lupton, Ellen, and Jennifer C. Phillips. 2015c. Graphic Design: The New Basics. Second edition, revised and expanded. New York: Princeton Architectural Press.

Meggs, Philip B., Alston W. Purvis, and Philip B. Meggs. 2016. Meggs' History of Graphic Design. Sixth edition. Hoboken, New Jersey: Wiley.

Mèuller-Brockmann, Josef, and D. Q. Stephenson. 2016a. Grid Systems in Graphic Design: A Visual Communication Manual for Graphic Designers, Typographers and Three Dimensional Designers = Raster Systeme Fèur Visuelle Gestaltung: Ein Handbuch Fèur Grafiker, Typografen Und Ausstellungsgestalter. 11th ed. Sulgen: Niggli.

Mèuller-Brockmann, Josef, and D. Q. Stephenson. 2016b. Grid Systems in Graphic Design: A Visual Communication Manual for Graphic Designers, Typographers and Three Dimensional Designers = Raster Systeme Fèur Visuelle Gestaltung: Ein Handbuch Fèur Grafiker, Typografen Und Ausstellungsgestalter. 11th ed. Sulgen: Niggli.

Mirzoeff, Nicholas. 2015a. 'How to See the World'. Pp. 29–69 in How to see the world. Vol. 8. [London] UK: Pelican, an imprint of Penguin Books.

Mirzoeff, Nicholas. 2015b. How to See the World. Vol. 8. [London] UK: Pelican, an imprint of Penguin Books.

Modley, Rudolf, and William R. Myers. 1976. Handbook of Pictorial Symbols: 3,250 Examples from International Sources. New York: Dover Publications.

Noble, Ian, and Russell Bestley. 2016a. Visual Research: An Introduction to Research Methodologies in Graphic Design. 3rd edition. London: Fairchild Books, an imprint of Bloomsbury Publishing Plc.

Noble, Ian, and Russell Bestley. 2016b. Visual Research: An Introduction to Research Methodologies in Graphic Design. 3rd edition. London: Fairchild Books, an imprint of Bloomsbury Publishing Plc.

Pater, Ruben. 2016a. The Politics of Design: A (Not so) Global Manual for Visual Communication. Amsterdam, The Netherlands: BIS Publishers.

Pater, Ruben. 2016b. The Politics of Design: A (Not so) Global Manual for Visual Communication. Amsterdam, The Netherlands: BIS Publishers.

Pater, Ruben. 2016c. The Politics of Design: A (Not so) Global Manual for Visual Communication. Amsterdam, The Netherlands: BIS Publishers.

Pater, Ruben. 2016d. The Politics of Design: A (Not so) Global Manual for Visual Communication. Amsterdam, The Netherlands: BIS Publishers.

Piepmeier, Alison and ProQuest (Firm). 2009. Girl Zines: Making Media, Doing Feminism. New York: New York University Press.

Potter, Norman. 2002a. 'What Is a Designer: Things, Places, Messages'. Pp. 7–9 in What is a designer: things, places, messages. London: Hyphen Press.

Potter, Norman. 2002b. 'What Is a Designer: Things, Places, Messages'. Pp. 10–14 in What is a designer: things, places, messages. London: Hyphen Press.

Potter, Norman. 2002c. What Is a Designer: Things, Places, Messages. 4th ed. London: Hyphen Press.

Poynor, Rick. 1998. Typography Now Two: Implosion. London: Booth-Clibborn Editions.

Samara, Timothy. 2017a. Making and Breaking the Grid: A Graphic Design Layout Workshop. Second edition. Beverly, Massachusetts: Rockport Publishers.

Samara, Timothy. 2017b. Making and Breaking the Grid: A Graphic Design Layout Workshop. Second edition. Beverly, Massachusetts: Rockport Publishers.

Samara, Timothy. 2017c. Making and Breaking the Grid: A Graphic Design Layout Workshop. Second edition. Beverly, Massachusetts: Rockport Publishers.

Shaughnessy, Adrian. 2009a. Graphic Design: A User's Manual. London: Laurence King.

Shaughnessy, Adrian. 2009b. Graphic Design: A User's Manual. London: Laurence King.

Shaughnessy, Adrian. 2009c. Graphic Design: A User's Manual. London: Laurence King.

Shore, Robert. 2014a. Post-Photography: The Artist with a Camera. London: Laurence King.

Shore, Robert. 2014b. Post-Photography: The Artist with a Camera. London: Laurence King.

Smith, Esther K. 2007. How to Make Books. 1st ed. New York: Potter Craft.

Triggs, Teal. 2010. 'Fanzines'. Pp. 204–47 in Fanzines. London: Thames & Hudson.

Tschichold, Jan. 2006. The New Typography: A Handbook for Modern Designers. Vol. Weimar and now: German cultural criticism. [New ed.]. Berkeley, Calif: University of California Press.

Vanderpoel, Emily Noyes. 2018. Color Problems: A Practical Manual for the Lay Student of Color. Brooklyn, NY: The Circadian Press.

Weinmann, Elaine, and Peter Lourekas. 2016a. Photoshop CC: 2015 Release. Vol. Visual quickstart guide. [San Francisco]: Peachpit Press.

Weinmann, Elaine, and Peter Lourekas. 2016b. Photoshop CC: 2015 Release. [San Francisco]: Peachpit Press.

Weinmann, Elaine, and Peter Lourekas. 2016c. Photoshop CC: 2015 Release. [San Francisco]: Peachpit Press.

Weinmann, Elaine, Peter Lourekas, and Chad Chelius. 2015. Illustrator CC. 2014 release. [San Francisco]: Peachpit Press.

Zeier, Franz, and Ingrid Li. 1990. Books, Boxes, and Portfolios: Binding, Construction, and Design Step-by-Step. New York, NY: Design Press.