

DM1315 - Design Process 1 2017/18

MK & IdV

View Online



Albus, Volker, Reyer Kras, and Jonathan M. Woodham. 2004. Icons of Design: The 20th Century. Munich: Prestel.

Ambrose, Gavin, and Paul Harris. 2015. Design Thinking for Visual Communication. Second edition. London: Fairchild Books, an imprint of Bloomsbury Publishing Plc.

Anon. n.d.-a. 'ARAM - London's Best Modern Furniture Store since 1964'. Retrieved (<http://www.aram.co.uk/>).

Anon. n.d.-b. 'Barbican - Home'. Retrieved (<http://www.barbican.org.uk/>).

Anon. n.d.-c. 'Behance :: Best of Behance'. Retrieved (<https://www.behance.net/>).

Anon. n.d.-d. 'British Museum - Welcome to the British Museum'. Retrieved (<https://www.britishmuseum.org/>).

Anon. n.d.-e. 'Carbonmade - Your Online Portfolio.' Retrieved (<https://carbonmade.com/>).

Anon. n.d.-f. 'Cargo Collective'. Retrieved (<https://2.cargocollective.com/>).

Anon. n.d.-g. 'Chartered Society of Designers |'. Retrieved (<https://www.csd.org.uk/>).

Anon. n.d.-h. 'Coroflot — Design Jobs & Portfolios'. Retrieved (<http://www.coroflot.com/>).

Anon. n.d.-i. 'Creative Review'. Retrieved (<https://www.creativereview.co.uk/>).

Anon. n.d.-j. 'Design Council'. Retrieved (<http://www.designcouncil.org.uk/>).

Anon. n.d.-k. 'Design Exchange'. Retrieved (<http://www.demagazine.co.uk/>).

Anon. n.d.-l. 'Design Museum'. Retrieved (<http://designmuseum.org/>).

Anon. n.d.-m. 'Design Week'. Retrieved (<https://www.designweek.co.uk/>).

Anon. n.d.-n. 'Designboom Magazine | Your First Source for Architecture, Design & Art News'. Retrieved (<http://www.designboom.com/>).

Anon. n.d.-o. 'DesignCurial | Architecture, Design and Interiors Magazine'. Retrieved (<http://www.designcurial.com/>).

Anon. n.d.-p. 'DesignSpotter'. Retrieved (<http://designspotter.com/>).

- Anon. n.d.-q. 'Dezeen | Architecture and Design Magazine'. Retrieved (<https://www.dezeen.com/>).
- Anon. n.d.-r. 'Fashion and Textile Museum |'. Retrieved (<http://www.ftmlondon.org/>).
- Anon. n.d.-s. 'Geffrye Museum'. Retrieved (<https://www.geffrye-museum.org.uk/>).
- Anon. n.d.-t. 'Global Association for Creative Advertising & Design Awards | D&AD'. Retrieved (<https://www.dandad.org/>).
- Anon. n.d.-u. 'Grafik | Grafik'. Retrieved (<https://www.grafik.net/>).
- Anon. n.d.-v. 'Home - A©ID: Anti Copying In Design'. Retrieved (<http://www.acid.uk.com/>).
- Anon. n.d.-w. 'Lancia TrendVisions | Fashion, Design and Lifestyle Trends Magazine'. Retrieved (<http://trendvisions.lancia.it/en/>).
- Anon. n.d.-x. 'Museum of Domestic Design and Architecture'. Retrieved (<http://www.moda.mdx.ac.uk/home>).
- Anon. n.d.-y. 'Red Dot Design Award: Home'. Retrieved (<http://en.red-dot.org/>).
- Anon. n.d.-z. 'Science Museum, London'. Retrieved (<http://www.sciencemuseum.org.uk/>).
- Anon. n.d.-aa. 'Somerset House |'. Retrieved (<https://www.somerset-house.org.uk/>).
- Anon. n.d.-ab. 'Southbank Centre'. Retrieved (<https://www.southbankcentre.co.uk/>).
- Anon. n.d.-ac. 'Tate Britain | Tate'. Retrieved (<http://www.tate.org.uk/visit/tate-britain>).
- Anon. n.d.-ad. 'Tate Modern | Tate'. Retrieved (<http://www.tate.org.uk/visit/tate-modern>).
- Anon. n.d.-ae. 'THE LONDON DESIGN FESTIVAL :: Home'. Retrieved (<http://www.londondesignfestival.com/>).
- Anon. n.d.-af. 'UX Magazine'. Retrieved (<http://uxmag.com/>).
- Anon. n.d.-ag. 'V&A · The World's Leading Museum of Art and Design'. Retrieved (<https://www.vam.ac.uk/>).
- Anon. n.d.-ah. 'Wallpaper*: Design, Interiors, Architecture, Fashion, Art'. Retrieved (<https://www.wallpaper.com/>).
- Anon. n.d.-ai. 'William Morris Gallery'. Retrieved (<http://www.wmgallery.org.uk/>).
- Anon. n.d.-aj. 'Yanko Design | Modern Industrial Design News'. Retrieved (<http://www.yankodesign.com/>).
- Baxter, Mike and Brunel University. Design Research Centre. 2002. Product Design: A Practical Guide to Systematic Methods of New Product Development. Reprint. Cheltenham: Nelson Thomas Ltd.
- Bramston, Dave and YeLi. 2016. Idea Searching for Design: How to Research and Develop

- Design Concepts. Vol. Basics product design. Second edition. London: Fairchild Books, an imprint of Bloomsbury Publishing PLC.
- Chapman, Jonathan. 2005. Emotionally Durable Design: Objects, Experiences, and Empathy. London: Earthscan.
- Coates, Del. 2001. Watches Tell More than Time: Product Design, Information, and the Quest for Elegance. London: McGraw-Hill.
- Coleman, Roger. 2007. Design for Inclusivity: A Practical Guide to Accessible, Innovative and User-Centered Design. Vol. Design for social responsibility series. Aldershot: Gower.
- Conway, Hazel. 1987. Design History: A Students' Handbook. London: Allen & Unwin.
- Cuffaro, Dan. 2006. Process, Materials, and Measurements: All the Details Industrial Designers Need to Know but Can Never Find. Gloucester, Mass: Rockport.
- Dormer, Peter. 1993. Design since 1945. Vol. World of art. London: Thames & Hudson.
- Dul, Jan, and B. A. Weerdmeester. 2008. Ergonomics for Beginners: A Quick Reference Guide. 3rd ed. Boca Raton, FL: CRC Press.
- Eissen, Koos, and Roselien Steur. 2007. Sketching: Drawing Techniques for Product Designers. Amsterdam: BIS.
- Freyer, Conny, Sebastien Noel, Eva Rucki, and Troika (Firm). 2010. Digital by Design: Crafting Technology for Products and Environments. London: Thames & Hudson.
- Fukasawa, Naoto, and Jasper Morrison. 2007. Super Normal: Sensations of the Ordinary. Baden: Lars Müller Publishers.
- Hannah, Gail Greet. 2002. Elements of Design: Rowena Reed Kostellow and the Structure of Visual Relationships. Vol. Design briefs. New York: Princeton Architectural Press.
- Hudson, Jennifer. 2011. Process: 50 Product Designs from Concept to Manufacture. 2nd ed. London: Laurence King.
- Julier, Guy. 2014. The Culture of Design. 3rd edition. Los Angeles: SAGE.
- Kelley, Tom, Jonathan Littman, and IDEO (Firm). 2016. The Art of Innovation: Lessons in Creativity from IDEO, America's Leading Design Firm. New edition. London: Profile Books.
- Kolko, Jon. 2014. Well-Designed: How to Use Empathy to Create Products People Love. Boston, Massachusetts: Harvard Business Review Press.
- Lefteri, Chris. 2006. Materials for Inspirational Design. Mies: RotoVision.
- Lidwell, William, Kritina Holden, and Jill Butler. 2010. Universal Principles of Design: 125 Ways to Enhance Usability, Influence Perception, Increase Appeal, Make Better Design Decisions, and Teach through Design. Rev. and updated ed. Beverly, MA: Rockport.
- McCormack, Lee. 2005. Designers Are Wankers. London: About Face Publishing.

- McDonough, William, and Michael Braungart. 2009. *Cradle to Cradle: Remaking the Way We Make Things*. London: Vintage.
- Moggridge, Bill. 2007. *Designing Interactions*. Cambridge, Mass: MIT.
- Montague, John. 2013. *Basic Perspective Drawing: A Visual Approach*. 6th ed. New York: John Wiley.
- Munari, Bruno. 2008. *Design as Art*. Vol. Penguin modern classics. London: Penguin.
- Norman, Donald A., and Donald A. Norman. 2013. *The Design of Everyday Things*. Rev. and expanded ed. Cambridge, MA: The MIT Press.
- Oei, Loan, and Cecile De Kegel. 2002. *The Elements of Design: Rediscovering Colors, Textures, Forms, and Shapes*. New York, N.Y.: Thames & Hudson.
- Papanek, Victor J. 1985. *Design for the Real World: Human Ecology and Social Change*. 2nd ed., completely rev. London: Thames and Hudson.
- Pipes, Alan. 2007. *Drawing for Designers*. London: Laurence King Pub.
- Proctor, Rebecca. 2009. *1000 New Eco Designs and Where to Find Them*. London: Laurence King.
- Shimizu, Yoshiharu. 1990. *Creative Marker Techniques: In Combination with Mixed Media*. Tokyo: Graphic-Sha.
- Slack, Laura. 2006. *What Is Product Design? Vol. Essential design handbooks*. Mies: RotoVision.
- Sparke, Penny. 2013. *An Introduction to Design and Culture: 1900 to the Present*. Third edition. London: Routledge.
- Sudjic, Deyan. 2009. *The Language of Things: Design, Luxury, Fashion, Art: How We Are Seduced by the Objects around Us*. London: Penguin.
- Technische Universiteit Delft. 2013. *Delft Design Guide: Design Methods*. edited by A. van Boeijen, J. Daalhuizen, J. Zijlstra, and R. van der Schoor. Amsterdam: BIS Publishers.
- Thompson, Rob. 2007. *Manufacturing Processes for Design Professionals*. London: Thames & Hudson.
- Thompson, Rob, and Martin Thompson. 2013. *Sustainable Materials, Processes and Production*. Vol. The manufacturing guides. London: Thames & Hudson.
- Whitford, Frank. 1984. *Bauhaus*. Vol. World of art. (London): Thames and Hudson.
- Woodham, Jonathan M. 1997. *Twentieth Century Design*. Vol. Oxford history of art. Oxford: Oxford University Press.